



We can take  
any inspiration you see,  
Anything you can imagine  
and turn it into  
*Cast Stone Art*

## The Idea

Even a cartoon is enough to get you where your going. A great example is the concept logo above, the clay model below. In this case the client asked for a relief, specified the depth of relief at over eight inches. Depth of relief is one way to budget the degree of difficulty in an art piece. The greater the relief the more detail that is possible. In the round, or 3D sculpting is in fact more time consuming but may not necessarily require the same amount of talent. Actually to maintain the illusion in a deep relief is by interpolation more conceptual than the strictness of proportion #D required. Just because it is deep relief does not mean it is high quality, nothing can replace the talent of the artist. It takes years of training. Take it from me it sure is fun directing this kind of talent; doing things you never dreamed you would get to do.

## Made Real



The stone joints as with the wall are laid out first, represented by the rectangular pattern. Then the art work is positioned, when completed the art work will be cut at all the joints maintaining the integrity of proportion on the art.

Note: the acute detail in the bridle. The stone will actually pick up the lace pattern in the bridle

